

TD Super-Am Winter 2011

Official Rulebook

*****ANYTHING NOT MENTIONED IN THIS DOCUMENT IS
SUBJECT TO THE INTERPRETATION OF THE CHIEF STEWARD*****

Section A) Driver Requirements

A-1: Eligibility

A-1.1

To be eligible for competition, drivers must have previously participated in two or less drift competition events. (see section C-5.4 if you are ineligible)

A-1.2

Drivers must be of legal driving age, and if under 18 must submit a minor release form signed by their parents/guardians.

A-2: Safety

A-2.1

Helmets must be SNELL rated SA2000, M2000 or newer

A-2.2

If the helmet has no visor, eye protection must be worn

A-2.3

Drivers must wear sleeved shirts (no tanktops)

A-2.4

Drivers must wear long pants (no shorts)

A-2.5

Drivers must wear closed toe shoes (no sandals or flip flops)

Section B) Car Requirements

B-1: Mechanical

B-1.1

NO LEAKS. Engine oil, Power Steering, Transmission, Differential, Cooling.

B-1.2

Battery must be securely fastened with no bare metal where the tie-down crosses the battery terminal area. If the battery is relocated, a marine-style plastic box is preferable but not mandatory. NOTE: If the relocated battery is in a box, the battery must be securely fastened inside the box.

B-1.3

All lugnuts must be present and secure.

B-2: Esthetic

B-2.1

All bodywork must be attached at the beginning of each competition round.

B-3: Safety

B-3.1

Seatbelts must be stock or better. If improved from stock, they must be SNELL rated and attached properly.

B-3.2

Seats must be stock or better. If improved from stock, they must be mounted securely.

B-3.3

All loose items must be removed from the interior of the car prior to drifting.

Section C) Competition Format

C-1: Rounds 1-4

C-1.1

Drivers will be judged on single runs through a cone course based on various aspects of their driving agility. Drivers will take their first 3 runs in numerical order, with the best score for each driver kept. The top 16 drivers will continue, all others will be eliminated. Top 16, 8, 4, and 2 will be 2 runs each.

C-1.2

The top 4 non-seeded drivers from each round will be seeded, and their cumulative finishing scores will be used to determine qualifying order for the finale. (see illustration A)

C-2: Round 5 (Finale)

C-2.1

Seeded Drivers will be judged on tandem runs through a cone course based on tandem judging points set by the judges.

C-3: Judging Criteria

C-3.1

For single judged runs, each of the 3 judges will be evaluating a specific aspect of the run. Judge "A" will be evaluating entry speed as well as speed throughout the course, the more speed the better. Judge "B" will be evaluating drift angles throughout the course, the more angle the better. Judge "C" will be evaluating how well the car sticks to the racing line throughout the course. Proper racing line per each course will be discussed and made clear at competition meetings.

C-3.2

For tandem battle runs, the leading car will be judged according to the single run rules (C-3.1). The following car will be judged based on his/her ability to mimic the speed/line/angle of the lead car.

Passing

is not rewarded, and should only be considered if the lead car is off the course, spins out, or has a 0 for any other reason. After a driver has clearly received a 0 (blue flag) from the judges, the remaining driver does not need to drift, and should return promptly to the finish line.

C-4: Points System

C-4.1

For single runs, each of the 3 judges will have 30 points to award for their respective categories. The result will be on a scale of 100. The final 10 points will be given to all drivers, except those who receive a 0 from all 3 judges (strictly for addition purposes).

C-4.2

For tandem battle runs, each of the 3 judges will decide on Driver A, Driver B, or OMT (one more time). Judges' OMT use will be restricted to 1 per pair through top 16, 8, and 4, but will be unrestricted in the consolation round for 3rd and 4th place, and the top 2 battle.

C-4.3

Rounds 1-4 will award season qualifying points from 100 to 5. Breakdowns of points/positions can be seen in the "Round 1" column of Illustration A.

C-5: More Rules

C-5.1

For any reason approved by the judges and/or the chief steward, drivers may change cars throughout the competition.

C-5.2

For any reason approved by the judges and/or the chief steward, drivers may call for a 5-minute break throughout the competition. Time will be kept by the judges, and the halt in competition will only be extended past the 5-minute mark for reasons approved by the judges and/or the chief steward. (IE Tow response time, etc)

C-5.3

Consumption of alcohol on the track premises by any team member prior to the finish of the event or any other misconduct by any team member during the event will result in immediate disqualification of the associated driver, and subsequent ban from all events will be considered by the Board of Directors.

C-5.4 If a driver has participated in more than two competition events, he/she is ineligible for the main SuperAm series, but can participate in the SuperAm Expert class which will consist of a regular single-run qualifier and top-16 tandem battle at each of the first four rounds of SuperAm 2011. The Expert class is not eligible for the SuperAm grand prize.

Illustration A is an example of how the points series could theoretically take place

Round 1	Round 2	Round 3	Round 4	Seeds		Top16	
*Driver1 +100pt	Driver2 +100pt	*Driver22 +100pt	Driver4 +100pt	Driver1	Rnd1	Driver2	375
*Driver2 +95pt	*Driver12 +95pt	Driver12 +95pt	Driver2 +95pt	Driver2	Rnd1	Driver4	285
*Driver3 +90pt	*Driver8 +90pt	Driver3 +90pt	*Driver26 +90pt	Driver3	Rnd1	Driver3	270
*Driver4 +85pt	Driver3 +85pt	Driver2 +85pt	*Driver16 +85pt	Driver4	Rnd1	Driver12	240
Driver5 +80pt	*Driver15 +80pt	Driver8 +80pt	Driver7 +80pt	Driver12	Rnd2	Driver7	230
Driver6 +70pt	Driver4 +70pt	*Driver13 +70pt	*Driver20 +70pt	Driver8	Rnd2	Driver8	220
Driver7 +60pt	*Driver6 +60pt	*Driver17 +60pt	Driver17 +60pt	Driver15	Rnd2	Driver1	160
Driver8 +50pt	Driver1 +50pt	Driver5 +50pt	*Driver11 +50pt	Driver6	Rnd2	Driver17	155
Driver9 +40pt	Driver14 +40pt	*Driver9 +40pt	Driver12 +40pt	Driver22	Rnd3	Driver5	135
Driver10 +30pt	Driver17 +30pt	Driver4 +30pt	Driver23 +30pt	Driver13	Rnd3	Driver6	130
Driver11 +20pt	Driver21 +20pt	Driver7 +20pt	Driver21 +20pt	Driver17	Rnd3	Driver22	110
Driver12 +10pt	Driver22 +10pt	Driver10 +10pt	Driver18 +10pt	Driver9	Rnd3	Driver16	95
Driver13 +5pt	Driver18 +5pt	Driver23 +5pt	Driver14 +5pt	Driver26	Rnd4	Driver26	95
Driver14 +5pt	Driver16 +5pt	Driver25 +5pt	Driver27 +5pt	Driver16	Rnd4	Driver9	90
Driver15 +5pt	Driver19 +5pt	Driver11 +5pt	Driver3 +5pt	Driver20	Rnd4	Driver11	80
Driver16 +5pt	Driver9 +5pt	Driver1 +5pt	Driver1 +5pt	Driver11	Rnd4	Driver13	75
Driver17 +5pt	Driver11 +5pt	Driver14 +5pt	Driver28 +5pt				
Driver18 +5pt	Driver23 +5pt	Driver26 +5pt	Driver27 +5pt				
Driver19 +5pt	Driver24 +5pt	Driver15 +5pt	Driver5 +5pt				
Driver20 +5pt	Driver25 +5pt	Driver27 +5pt	Driver9 +5pt				

* denotes driver as seeded

Each qualifying round is **NOT** limited to 20 drivers, the final is however limited to the top 16 drivers.